

DEPARTMENT OF TAMIL

CULTURAL PERSPECTIVE OF FOLK LORE (THONDAIMANPATTI)

Objective of the study

1. To know the history of Thondaimanpatti Village
2. (Folk Games and Beliefs)
3. To analyse the changes and Appreciate of the Tamil culture
4. To study the Educational Status of the villagers

Methodology

For the Cultural Studies, Field work data are the Primary Sources so Lore's were collected by field work, Interviews and Keen Observation Methods were applied.

Findings

- Folk games do not only function as hobbies of the children in the village, they do also act as a platform for learning life skills.
- Folk games are disappearing among children. Children are being attracted to modern games such as cricket, mobile phone games and video games. Thus, folk games are forgotten by the children.
- Playing folk games such as *Achu kal* (game playing with stones), spoils the tiled flooring of the house. In the past, girls who have attained puberty are not allowed to move out of the house. But now, they are allowed to play such games in front of the house. Therefore, economic development of the people has changed the nature of their customs.
- Folk beliefs that were followed by our ancestors are still prevalent in the current situation. Though, there are many changes in the beliefs and culture, the basic ideology did not change. In the past, rituals were carried out due to the religious belief in God. However, in the current situation, carrying out rituals is seen as a fashion.

- Girls are also being educated. However, girls are not allowed to continue their education when they are weak in their studies and when they face problems from outside. E.g. Like harassment, eve-teasing.

